

(CC)

SILVER FANGS

(CC)

Name:

Player:

Chronicle:

Breed:

Aspice:

Camp:

Pack Name:

Pack Totem:

Concept:

Attributes

Physical	Social	Mental
Strength_____00000	Charisma_____00000	Perception_____00000
Dexterity_____00000	Manipulation_____00000	Intelligence_____00000
Stamina_____00000	Appearance_____00000	Wits_____00000

Abilities

Talents	Skills	Knowledge
Alertness_____00000	Animal Ken_____00000	Computer_____00000
Athletics_____00000	Crafts_____00000	Enigmas_____00000
Brawl_____00000	Drive_____00000	Investigation_____00000
Dodge_____00000	Etiquette_____00000	Law_____00000
Empathy_____00000	Firearms_____00000	Linguistics_____00000
Expression_____00000	Leadership_____00000	Medicine_____00000
Intimidation_____00000	Melee_____00000	Occult_____00000
Primal-Urge_____00000	Performance_____00000	Politics_____00000
Streetwise_____00000	Stealth_____00000	Rituals_____00000
Subterfuge_____00000	Survival_____00000	Science_____00000

Advantages

Backgrounds	Gifts	Gifts
_____00000	_____	_____
_____00000	_____	_____
_____00000	_____	_____
_____00000	_____	_____
_____00000	_____	_____

Attributes

Renown

Glor

00000000000000

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Honor

00000000000000

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Wisdom

00000000000000

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Rank

Rage

00000000000000

□□□□□□□□□□

Instincts

00000000000000

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Willpower

00000000000000

□□□□□□□□□□

Health

Bruised		□
Hurt	- 1	□
Injured	- 1	□
Wounded	- 2	□
Mauled	- 2	□
Crippled	- 5	□
Incapacitated		□

Weakness

(Optional)

Derangement:

(CCC) SILVER FANGS (DDD)

Homid Gilabro Crinas Hippo Lupus

No Change

Difficulty: 6

Strength(+2) _____
Stamina(+2) _____
Appearance(-1) _____
Manipulation(-1) _____

Difficulty: 7

Strength(+4) _____
Dexterity(+1) _____
Stamina(+3) _____
Manipulation(-3) _____
Appearance 0

Difficulty: 6

Strength(+3) _____
Dexterity(+2) _____
Stamina(+3) _____
Manipulation(-3) _____
+1 Die to Bite Damage

Difficulty: 7

Strength(+1) _____
Dexterity(+2) _____
Stamina(+2) _____
Manipulation(-3) _____
-2 Perception Diff.

Difficulty: 6

INCITE DELIRIUM
IN HUMANS

Other Traits

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

Gifts

Potishes

Item: _____	Level: _____	Anask: _____
Power: _____		
Item: _____	Level: _____	Anask: _____
Power: _____		
Item: _____	Level: _____	Anask: _____
Power: _____		
Item: _____	Level: _____	Anask: _____
Power: _____		
Item: _____	Level: _____	Anask: _____
Power: _____		
Item: _____	Level: _____	Anask: _____
Power: _____		

Rites

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Ammo	Conceal

Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1/A
Body Tackle	Dex + Brawl	7	Special/B
Claw	Dex + Brawl	6	Strength + 1/A
Grapple	Dex + Brawl	6	Strength/B
Kick	Dex + Brawl	7	Strength + 1/B
Punch	Dex + Brawl	6	Strength/B

A=Aggravated Damage B=Bashing Damage

Armor: _____

(CC)

SILVER FANGS

(CC)

Nature:

Demeanor:

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Expanded Backgrounds

Allies	Mentor
Ancestors	Pure Breed
Contacts	Pack Totem
Kinfolk	Resources
Other ()	Other ()

Equipment & Experience

Passions

Gear(Carried):

Equipment(Owned):

Sept

Name:

Caern Location:

Type: Level:

Totem:

Leader:

Experience

TOTAL:

Gained From:

TOTAL SPENT:

Spent On:

(CC) — SILVER FANGS — (CC)

History

[illegible]

Description

Age: _____
 Hair: _____
 Eyes: _____
 Race: _____
 Nationality: _____
 Sex: _____

	Height	Weight
Homid:		
Galatro:		
Crinas:		
Hipo:		
Lynx:		

Battle Scars: _____

Metis Deformity: _____

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Pack Chart

Character Sketch